

IBM White Paper

**IBM Developer API Extensions for OS/2 and
Source Migration Analysis Reporting Toolset**

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Introduction

IBM has a way for application developers to reduce code development costs while reaching all the major 32-bit platforms. By expanding OS/2 Warp with the IBM Developer API Extensions, IBM enables developers to create common code for OS/2 Warp, Windows* NT, and Windows 95 operating systems. In addition, these extensions to OS/2 Warp along with the Source Migration Analysis Reporting Tool Set (SMART)** will simplify migration from existing Windows applications to the OS/2 Warp environment. This paper provides technical information on the Developer API Extensions and SMART.

IBM Developer API Extensions Overview

IBM Developer API Extensions expands the OS/2 Warp APIs and messages. Developer API Extensions let application developers maintain a common code base for 32-bit Windows and OS/2 Warp applications. Developer API Extensions provide over 700 new APIs that are consistent with Windows APIs. The subset was chosen based on analysis of more than nine million lines of code from a variety of applications. Application developers use Developer API Extensions to write portions of their code to be common between OS/2 Warp and Windows, while still exploiting OS/2 Warp's existing API set and advanced features.

Developer API Extensions enhance the OS/2 Warp operating system and tools. Windows applications that conform to Developer API Extensions can be recompiled to produce a functionally equivalent OS/2 Warp application. The application then runs on OS/2 Warp and has the OS/2 Warp look and feel.

Developer API Extensions simplify the migration for procedurally-based applications. Developer API Extensions is targeted at core operating system functions. Operating system extensions such as multimedia, pen, and OLE are not within the scope of Developer API Extensions.

In addition to extensions to OS/2 Warp, IBM is working with One Up Corporation to enhance SMART with user-defined migration dictionaries (UDMD) specifically designed to exploit Developer API Extensions. SMART analyzes and migrates program code, resource files, and help files (see "Source Migration Analysis Reporting Toolset (SMART) Overview" on page 5).

Lotus Development has piloted the use of Developer API Extensions for portions of its OS/2 development and has achieved impressive results to date. Through the use of a common code base, Lotus has committed to providing OS/2 Warp applications that are functionally equivalent to their Windows 95 counterparts. These applications are targeted for delivery commencing in '95. Certain areas within these applications, when coupled with the maturity and robustness of OS/2 Warp, may very well outperform their Windows 95 counterparts.

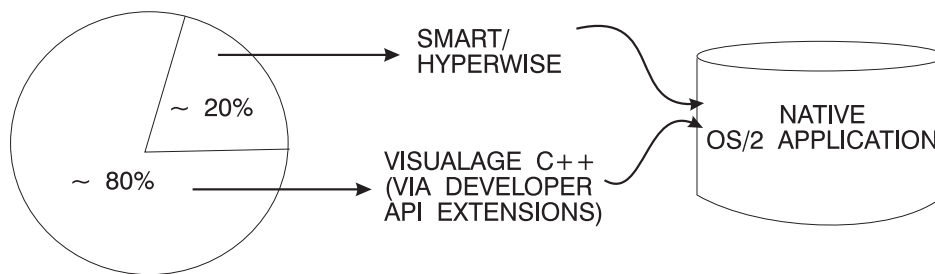
The combination of Developer API Extensions and SMART enhancements enable migration to OS/2 Warp applications with significantly less effort. For new development projects, Developer API Extensions reduces the development, test, and maintenance costs for applications that are targeted at multiple platforms (OS/2 Warp, Windows NT, and Windows 95). IBM believes that most application developers will realize an 80% common code solution for Windows and OS/2 Warp, with the remaining 20% customized to exploit the unique features of each operating environment. See Figure 1 on page 2. By including Developer API Extensions in OS/2 Warp, IBM makes it easier for Windows application developers to capture the market opportunities of the ever-increasing OS/2 Warp install base.

* Windows is a registered trademark of the Microsoft Corporation.

** SMART is a registered trademark of the One-Up Corporation.

LEVERAGING YOUR INVESTMENT: SUMMARY

EXISTING WINDOWS SOURCE/RESOURCES



NEW APPLICATIONS USING DEVELOPER API EXTENSIONS IN DESIGN

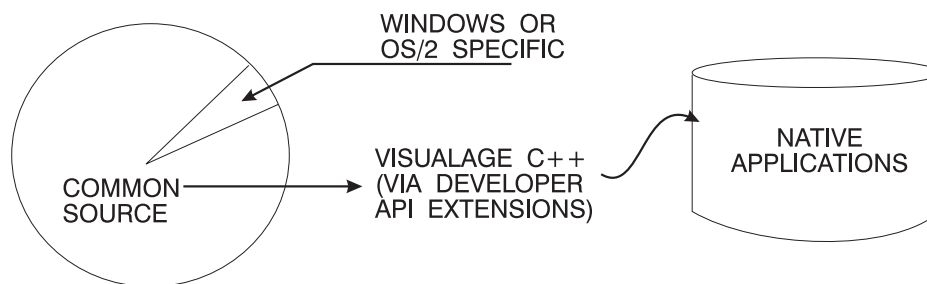


Figure 1. Leveraging your Investment

A beta level of Developer API Extensions will be available this summer. The final version will be available by the end of 1995.

Developer API Extensions Details

Developer API Extensions provides a simplified migration path to OS/2 Warp and facilitates writing to multiple platforms. Applications developed with Developer API Extensions:

- Can include both Developer API Extensions APIs and existing OS/2 Warp APIs
- Are offered APIs that are functionally equivalent to Windows NT 3.5 and Windows 95 APIs
- Can exploit OS/2 specific features and functions

Architecture: Figure 2 on page 3 shows the Developer API Extensions architecture that allows applications to:

- Make calls to either Developer API Extensions or to other OS/2 Warp components
- Maintain Windows code and enhance the functions with OS/2 Warp APIs as needed

DEVELOPER API EXTENSIONS ARCHITECTURE

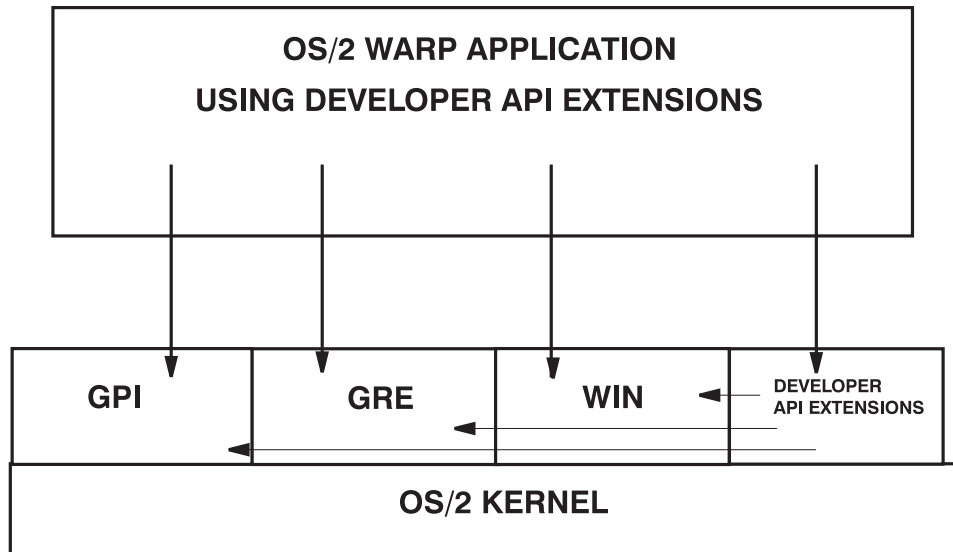


Figure 2. Developer API Extensions Architecture

Common Code Support: Developer API Extensions provides a:

- Migration path for existing Windows applications using SMART
- Common code for Windows and OS/2 Warp applications

Windows developers will be able to use SMART to analyze their code and identify the Developer API Extensions APIs that are supported in OS/2 Warp. The APIs that are not supported can be converted to other OS/2 Warp APIs. The RTF and RC files can be converted to OS/2 Warp format by using SMART. Developer API Extensions is essential to maintaining a common code base for multiple platforms. Because Developer API Extensions covers the most commonly used Windows 32-bit APIs, applications should be designed so that platform dependent functions are separate from platform independent functions.

Due to the breadth of Developer API Extensions, the platform-dependent code is small and unique. Platform independent functions that use Developer API Extensions can be maintained as common source code. By using common source code, enhancing and maintaining applications becomes easier. See Figure 3.

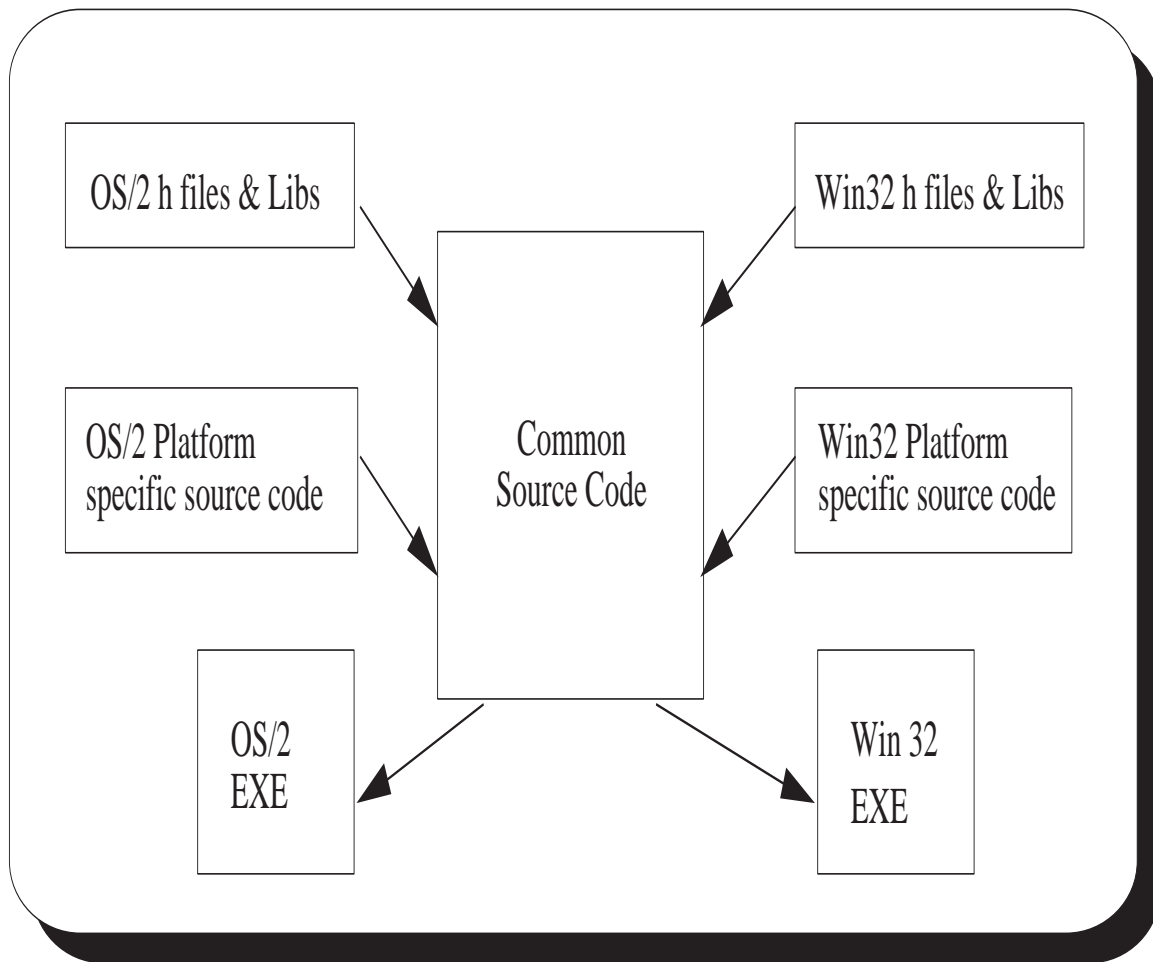


Figure 3. Developer API Extensions Common Code Support

Application Support: Developer API Extensions provides application support during development and run time. To create a Developer API Extensions application, the following are required:

- Developer API Extensions headers and libraries
- OS/2 Warp C compiler (for example, IBM C Set++ Compiler or VisualAge C++)
- OS/2 Warp Toolkit

These tools and utilities are available through the OS/2 Warp Toolkit or The Developer's Connection for OS/2. The compilers are available separately. By using these tools and utilities, application developers can migrate Windows programs to OS/2 Warp or develop Developer API Extensions applications for multiple platforms.

Developer API Extensions will be shipped as part of the OS/2 Warp operating system. Once applications are developed, the only requirement to run the application is an OS/2 Warp release that contains the Developer API Extensions enhancements.

Scope: Developer API Extensions supports the following Windows areas:

- Graphics device interface
- Windows management (Including messages, MDI, DDEML)
- System services including:
 - Date and time
 - File I/O
 - Memory management
 - Module management
 - Printing
 - Processes and threads
 - Registry
 - Resource management
 - Synchronization
 - Environment

Developer API Extensions does not currently support the following Windows areas:

- Communication
- Exception handling
- File compression extensions
- Multimedia extensions
- OLE
- Pen windows extensions
- Print spooling extensions
- Security

However, most of these extensions are provided by functionally equivalent OS/2 Warp APIs.

Source Migration Analysis Reporting Toolset (SMART) Overview

SMART makes migrating code to OS/2 Warp easier than ever. This innovative tool set, developed by One Up Corporation, provides tools to migrate Windows code to OS/2 Warp code.

SMART assists in the migration of source code from:

- 16-bit OS/2 to 32-bit OS/2 code
- 16-bit Windows to 32-bit OS/2 code
- 32-bit Windows to 32-bit OS/2 code

SMART provides assistance through the following tools:

- **Analysis and Reporting Tool:** Analyzes the conversion effort and provides reports that are a migration road map.
- **Source Migration:** Allows migration of API and message code and provides progress reports and online references to assist in migration.
- **Resource Translator:** Takes Windows resources, including cursors and icons, and converts them to OS/2 Warp resources.
- **Viewer:** Provides context sensitive online help for the SMART code migration process.
- **SLink, the SMART editor:** Integrated with the complete SMART, SLink (SourceLink), the SMART editor provides both editing and hyperlinking to the key elements in code.

- **User-Defined Migration Dictionaries (UDMD) Library:** SMART has a library of UDMDs that ease the analysis and conversion of Windows help files, resources, and source code. UDMDs are available to target the following platforms:
 - OS/2 Warp
 - OS/2 Warp for the PowerPC

Developers can also create UDMDs to program or tailor the migration process for a particular environment. The migration command language (MiCL) is another programmable feature that provides the capability to prompt the user for data or processing options during the migration process.

SMART is available on The Developer Connection for OS/2. Extensive information is available about each SMART component in the online documentation found in the SMART folder once SMART is installed. It is IBM's intent to provide the Developer API Extensions UDMD on CompuServe and on the IBM Solution Developer Operations (SDO) home page on the Internet in the near future. See the SDO home page at:

<http://www.austin.ibm.com/developer>

SMART Details

SMART automates many of the changes required to migrate code. Additionally, SMART identifies and provides application developers with a detailed description of several alternative implementations for the remainder of the issues.

SMART provides three main functions to assist in the migration process:

1. Analysis
2. Code migration
3. Resource translation

Analysis: The Analysis and Reporting Tool analyzes source code and resources and provides these reports:

1. Analysis Summary Report
2. File Detail Report
3. Keyword Detail Report

SMART identifies items or keywords in the code that will require migration to OS/2 and groups them into categories. The categories are based on the level of difficulty required to migrate the items to OS/2. The "Total Category Hits" lines in the Analysis Summary Report are the number of migration items by category. The categories are:

000 Informational only

An exact match of the keyword exists in OS/2 Warp. There may be a change in the size or type (for example, a short to a long). The Developer API Extensions will fall in this category when using the Developer API Extensions UDMD.

010 Literal replacement

An equivalent definition exists in OS/2 Warp. A literal change in the keyword is required (for example, LPSTR to PSZ).

020 Replacement with parameter changes

The equivalent function exists in OS/2 Warp, but parameters or fields of a structure differ slightly from the source platform definition. This category also includes some of the parameters that are not applicable or required in OS/2 Warp.

030 Change with more/less API calls

The equivalent function exists in OS/2 Warp but the function must be implemented with more, or sometimes less, function calls. This category also includes items that map to one of several choices depending upon the type of parameter used.

040 Logic changes required

Similar function exists in OS/2 Warp but the logic required to do the function must be reworked.

050 Functionality does not exist

The function is not available on OS/2 Warp.

999 Dictionary entry not defined

The SMART database does not currently have a complete description for the migration of the keyword.

Migration: Through the extensive keyword dictionaries supplied with SMART a majority of source code is automatically migrated. The migration command language (MiCL) and user defined migration dictionaries (UDMD) allow the developer to further automate the migration process.

The MiCL allows the developer to program the migration process for each keyword affected. By using MiCL, SMART provides the capability to prompt for data or processing options when an occurrence of a migration keyword is detected.

The use of a UDMD provides the flexibility to extend and tailor the analysis and conversion function of the SMART migration tables. The developer can override equivalent migration items or keyword entries in SMART tables. A UDMD may also be used to expand the list of migration items or keywords SMART will convert automatically. This allows the definition of keyword mapping from the Windows platform to OS/2 Warp once; then, the UDMD will map the migration for multiple instances of the keyword in the code. The "Total Hits Processed with UDMD" in the Analysis Summary Report is the number of keywords processed for which the mapping or migration is specified in the UDMD. By using the Developer API Extensions UDMD with the Windows SMART table, a migration analysis can be generated. The Developer API Extensions UDMD dramatically reduce the amount of effort needed to migrate a Windows application to OS/2.

Part of the analysis generated shows the savings based on the various categories and the ****Net Migration Effort**** is the net approximate effort it may take to migrate a program to OS/2 Warp. Often, this number is the approximate number of hours. However, the migration effort is based on the programmer's experience in both Windows and OS/2 Warp. The migration and analysis process is iterative.

Because the Developer API Extensions broaden the API set available in OS/2 Warp, SMART will now recognize these extensions as native OS/2 API. The analysis done by SMART identifies the Windows APIs that do not conform to the Developer API Extensions.

Figure 4 on page 8 illustrates how SMART and the Developer API Extensions work together. Existing source code is used as input to the SMART Analysis Tool, along with the Developer API Extensions UDMD. The SMART Analysis Tool generates a report which categorizes all the keywords found into different groups, depending on the effort necessary to migrate the keyword to a native OS/2 keyword. The report also estimates the effort necessary to complete the migration to OS/2.

SMART DEVELOPER API EXTENSIONS UDMD

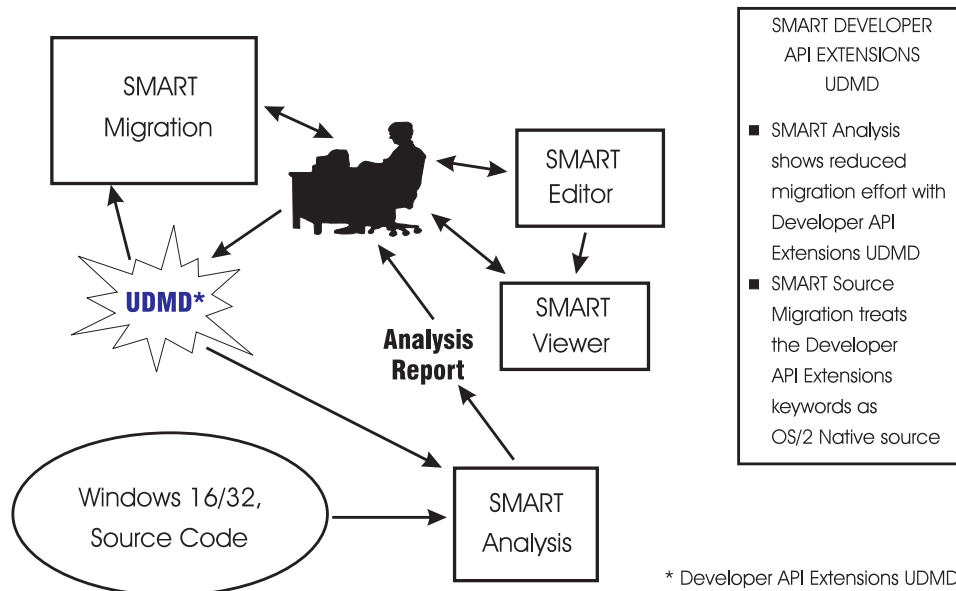


Figure 4. SMART UDMDs

The SMART Migration Tool can be used with the appropriate UDMD to generate OS/2 source code from existing Windows source code for those APIs that require conversion. The SMART Editor and Viewer are provided to assist developers in migrating those keywords which are beyond the scope of the Developer API Extensions.

The Keyword Detail Report shows that there are a few items that are not automatically migrated. To analyze these items, use the SMART Viewer, which can be invoked directly from SLink, the SMART editor, through a REXX macro provided with the SMART package.

The SMART Viewer provides context sensitive online help to SMART Migration. Use the SMART Viewer to search on a topic name and information on that topic is displayed on a SMART Viewer window. It also provides "Template," "Prototype," "Example," and "References" for a migration keyword.

Resources Translation: SMART also converts Windows resources, cursors, and icons to OS/2 resources, cursors, and icons.

The SMART Windows to OS/2 Warp Resource Conversion utility provides source-to-source conversion of Windows resource definition files to OS/2 Warp resource definition files. Among the functions included are:

- Automatic reformatting of resource definition statements
- Generation of alternate accelerator key sequences
- Conversion of mnemonic characters
- Code page conversion of text strings
- Remapping of dialog control styles

The SMART Windows to OS/2 Warp cursor and icon conversion utility provides binary conversion of Windows' icon and cursor files to OS/2 Warp pointer files. This conversion utility may be run from:

- The SMART action bar menu
- The command line
- A batch command file

WinHelp Translation: The SMART Windows to OS/2 Warp Help Translator conversion utility converts Windows help files to OS/2 Warp help files. Use the SMARTHLP.EXE to read an HPJ file and create a Presentation Manager (PM*) IPF-compatible HLP file. SMARTHLP.EXE takes the rich text format (RTF) and bit map (BMP) components of the Windows help and converts these to an OS/2 Warp IPF file. Then, edit the IPF file or pass it directly to the IPF compiler to create a viewable INF file.

Getting Started with Developer API Extensions and SMART

To use Developer API Extensions now, take a careful look at the Developer API Extensions API list (see Appendix A, "Developer API Extensions List" on page 10) and compare this to the APIs being used in your current 32-bit Windows development. This analysis will show how close your product is to being an OS/2 Warp product. SMART can help determine which APIs are currently being used in your application code.

When Developer API Extensions becomes available, all the prerequisites will be complete for you to be able to use the Developer API Extensions to create OS/2 Warp applications. Announcement of specific availability dates will be made on CompuServe and Prodigy.

* Presentation Manager (PM) is a registered trademark of the IBM Corporation.

Appendix A. Developer API Extensions List

The following is the current target list of functions supported by IBM Developer API Extensions Warp:

AbortDoc	CombineRgn	CreatePolygonRgn
AbortPath	CommDlgExtendedError	CreatePolyPolygonRgn
AddAtom	CompareFileTime	CreatePopupMenu
AddFontResource	CopyCursor	CreateProcess
AdjustWindowRect	CopyEnhMetaFile	CreateRectRgn
AdjustWindowRectEx	CopyFile	CreateRectRgnIndirect
AngleArc	CopyIcon	CreateRoundRectRgn
AnimatePalette	CopyMetaFile	CreateScalableFontResource
AppendMenu	CopyRect	CreateSemaphore
Arc	CountClipboardFormats	CreateSolidBrush
ArcTo	CreateAcceleratorTable	CreateThread
ArrangeIconicWindows	CreateBitmap	CreateWindow
	CreateBitmapIndirect	CreateWindowEx
Beep	CreateBrushIndirect	
BeginDeferWindowPos	CreateCaret	DdeAbandonTransaction
BeginPaint	CreateCompatibleBitmap	DdeAccessData
BeginPath	CreateCompatibleDC	DdeAddData
BitBlt	CreateCursor	DdeClientTransaction
BringWindowToTop	CreateDC	DdeCmpStringHandles
	CreateDialog	DdeConnect
CallMsgFilter	CreateDialogIndirect	DdeConnectList
CallNextHookEx	CreateDialogIndirectParam	DdeCreateDataHandle
CallWindowProc	CreateDialogParam	DdeCreateStringHandle
ChangeClipboardChain	CreateDIBitmap	DdeDisconnect
CharLower	CreateDIBPatternBrushPt	DdeDisconnectList
CharLowerBuff	CreateDirectory	DdeEnableCallback
CharNext	CreateEllipticRgn	DdeFreeDataHandle
CharPrev	CreateEllipticRgnIndirect	DdeFreeStringHandle
CharToOem	CreateEnhMetaFile	DdeGetData
CharToOemBuff	CreateEvent	DdeGetLastError
CharUpper	CreateFile	DdeInitialize
CharUpperBuff	CreateFont	DdeKeepStringHandle
CheckDlgButton	CreateFontIndirect	DdeNameService
CheckMenuItem	CreateHatchBrush	DdePostAdvise
CheckRadioButton	CreateIC	DdeQueryConvInfo
ChildWindowFromPoint	CreateIcon	DdeQueryNextServer
ChooseColor	CreateIconFromResource	DdeQueryString
ChooseFont	CreateIconIndirect	DdeReconnect
Chord	CreateMDIWindow	DdeSetUserHandle
ClientToScreen	CreateMenu	DdeUnaccessData
ClipCursor	CreateMenu	DdeUninitialize
CloseClipboard	CreateMetaFile	DefDlgProc
CloseEnhMetaFile	CreateMutex	DeferWindowPos
CloseFigure	CreatePalette	DefFrameProc
CloseHandle	CreatePatternBrushPt	DefHookProc
CloseMetaFile	CreatePen	DefMDIChildProc
CloseWindow	CreatePenIndirect	DefWindowProc

DeleteAtom	EnumPropsEx	GetCaretPos
DeleteCriticalSection	EnumThreadWindows	GetCharABCWidths
DeleteDC	EnumWindows	GetCharWidth
DeleteEnhMetaFile	EqualRect	GetClassInfo
DeleteFile	EqualRgn	GetClassLong
DeleteMenu	Escape	GetClassName
DeleteMetaFile	ExcludeClipRect	GetClassWord
DeleteObject	ExcludeUpdateRgn	GetClientRect
DestroyAcceleratorTable	ExitProcess	GetClipboardData
DestroyCaret	ExitThread	GetClipboardFormatName
DestroyCursor	ExitWindows	GetClipboardViewer
DestroyIcon	ExitWindowsEx	GetClipBox
DestroyMenu	ExtCreateRegion	GetClipCursor
DestroyWindow	ExtFloodFill	GetClipRgn
DialogBox	ExtSelectClipRgn	GetCommandLine
DialogBoxIndirect	ExtTextOut	GetCurrentDirectory
DialogBoxIndirectParam		GetCurrentPositionEx
DialogBoxParam	FatalAppExit	GetCurrentProcess
DispatchMessage	FatalExit	GetCurrentProcessId
DlgDirList	FileTimeToDosDateTime	GetCurrentThread
DlgDirListComboBox	FileTimeToLocalFileTime	GetCurrentThreadId
DlgDirSelectComboBoxEx	FileTimeToSystemTime	GetCurrentTime
DlgDirSelectEx	FillRect	GetCursor
DosDateTimeToFileTime	FillRgn	GetCursorPos
DPtoLP	FindAtom	GetDC
DragAcceptFiles	FindClose	GetDCEx
DragFinish	FindFirstFile	GetDCOrgEx
DragQueryFile	FindNextFile	GetDesktopWindow
DragQueryPoint	FindResource	GetDeviceCaps
DrawFocusRect	FindText	GetDialogBaseUnits
DrawIcon	FindWindow	GetDIBits
DrawMenuBar	FlashWindow	GetDiskFreeSpace
DrawText	FlattenPath	GetDlgCtrlID
	FloodFill	GetDlgItem
Ellipse	FlushFileBuffers	GetDlgItemInt
EmptyClipboard	FrameRect	GetDlgItemText
EnableMenuItem	FrameRgn	GetDoubleClickTime
EnableScrollBar	FreeLibrary	GetDriveType
EnableWindow	FreeProcInstance	GetEnhMetaFile
EndDeferWindowPos		GetEnhMetaFileBits
EndDialog	GetACP	GetEnhMetaFileHeader
EndDoc	GetActiveWindow	GetEnhMetaFilePaletteEntries
EndPage	GetArcDirection	GetEnvironmentStrings
EndPaint	GetAspectRatioFilterEx	GetEnvironmentVariable
EndPath	GetAtomName	GetFileAttributes
EnterCriticalSection	GetBitmapBits	GetFileInformationByHandle
EnumChildWindows	GetBitmapDimensionEx	GetFileSize
EnumClipboardFormats	GetBkColor	GetFileTime
EnumEnhMetaFile	GetBkMode	GetFileName
EnumFontFamilies	GetBoundsRect	GetFileType
EnumFonts	GetBrushOrgEx	GetFocus
EnumMetaFile	GetBValue	GetFontData
EnumObjects	GetCapture	GetForegroundWindow
EnumProps	GetCaretBlinkTime	GetFullPathName

GetGlyphOutline	GetRgnBox	GlobalGetAtomName
GetGValue	GetROP2	GlobalHandle
GetIconInfo	GetRValue	GlobalLock
GetKerningPairs	GetSaveFileName	GlobalMemoryStatus
GetKeyboardType	GetScrollPos	GlobalReAlloc
GetKeyState	GetScrollRange	GlobalSize
GetLastActivePopup	GetStockObject	GlobalUnlock
GetLastError	GetStretchBltMode	
GetLocalTime	GetSubMenu	HeapAlloc
GetLogicalDrives	GetSysColor	HeapCreate
GetLogicalDriveStrings	GetSystemDirectory	HeapDestroy
GetMapMode	GetSystemMenu	HeapFree
GetMenu	GetSystemMetrics	HeapReAlloc
GetMenuCheckMarkDimensions	GetSystemPaletteEntries	HeapSize
GetMenuItemCount	GetSystemTime	HideCaret
GetMenuItemID	GetTabbedTextExtent	HiliteMenuItem
GetMenuState	GetTempFileName	
GetMenuString	GetTempPath	InflateRect
GetMessage	GetTextAlign	InitAtomTable
GetMessageExtraInfo	GetTextCharacterExtra	InitializeCriticalSection
GetMessagePos	GetTextColor	InSendMessage
GetMessageTime	GetTextExtentPoint	InsertMenu
GetMetaFile	GetTextFace	InterlockedDecrement
GetMetaFileBitsEx	GetTextMetrics	InterlockedExchange
GetMiterLimit	GetThreadPriority	InterlockedIncrement
GetModuleFileName	GetTickCount	IntersectClipRect
GetModuleHandle	GetTimeZoneAdjustment	IntersectRect
GetNearestColor	GetTopWindow	InvalidateRect
GetNearestPaletteIndex	GetUpdateRect	InvalidateRgn
GetNextDlgGroupItem	GetUpdateRgn	InvertRect
GetNextDlgTabItem	GetViewportExtEx	InvertRgn
GetNextWindow	GetViewportOrgEx	IsBadCodePtr
GetObject	GetVolumeInformation	IsBadHugeReadPtr
GetObjectType	GetWindow	IsBadHugeWritePtr
GetOEMCP	GetWindowDC	IsBadReadPtr
GetOpenClipboardWindow	GetWindowExtEx	IsBadStringPtr
GetOpenFileName	GetWindowLong	IsBadWritePtr
GetOutlineTextMetrics	GetWindowOrgEx	IsCharAlpha
GetPaletteEntries	GetWindowPlacement	IsCharAlphaNumeric
GetParent	GetWindowRect	IsCharLower
GetPath	GetWindowsDirectory	IsCharUpper
GetPixel	GetWindowText	IsChild
GetPolyFillMode	GetWindowTextLength	IsClipboardFormatAvailable
GetPriorityClass	GetWindowThreadProcessId	IsDBCSLeadByte
GetPriorityClipboardFormat	GetWindowWord	IsDialogMessage
GetPrivateProfileInt	GetWinMetaFileBits	IsDlgButtonChecked
GetPrivateProfileString	GetWorldTransform	IsIconic
GetProcAddress	GlobalAddAtom	IsMenu
GetProfileInt	GlobalAlloc	IsRectEmpty
GetProfileString	GlobalDeleteAtom	IsWindow
GetProp	GlobalDiscard	IsWindowEnabled
GetQueueStatus	GlobalFindAtom	IsWindowVisible
GetRasterizerCaps	GlobalFlags	IsZoomed
GetRegionData	GlobalFree	

KillTimer	OffsetViewportOrgEx	RegQueryInfoKey
LeaveCriticalSection	OffsetWindowOrgEx	RegQueryValue
LineDDA	OpenClipboard	RegQueryValueEx
LineTo	OpenEvent	RegSetValue
LoadAccelerators	OpenFile	RegSetValueEx
LoadBitmap	OpenMutex	ReleaseCapture
LoadCursor	OpenProcess	ReleaseDC
LoadIcon	OpenSemaphore	ReleaseMutex
LoadLibrary	OutputDebugString	ReleaseSemaphore
LoadMenu		RemoveDirectory
LoadMenuIndirect	PackDDEIParam	RemoveFontResource
LoadModule	PaintRgn	RemoveMenu
LoadResource	PatBlt	RemoveProp
LoadString	PathToRegion	ReplaceText
LocalAlloc	PeekMessage	ReplyMessage
LocalDiscard	Pie	ResetDC
LocalFileTimeToFileTime	PlayEnhMetaFile	ResetEvent
LocalFlags	PlayMetaFile	ResizePalette
LocalFree	PlayMetaFileRecord	RestoreDC
LocalHandle	PolyBezier	ResumeThread
LocalLock	PolyBezierTo	RoundRect
LocalReAlloc	PolyDraw	
LocalSize	Polygon	SaveDC
LocalUnlock	Polyline	ScaleViewportExtEx
LockFile	PolylineTo	ScaleWindowExtEx
LockResource	PolyPolygon	ScreenToClient
LockWindowUpdate	PolyPolyline	ScrollDC
LPtoDP	PostMessage	ScrollWindow
Istrcat	PostQuitMessage	ScrollWindowEx
Istrcmp	PostThreadMessage	SearchPath
Istrcmpi	PrintDlg	SelectClipRgn
Istrcpy	PtInRect	SelectObject
Istrlen	PtInRegion	SelectPalette
	PtVisible	SendDlgItemMessage
		SendMessage
MakeProcInstance	ReadFile	SetActiveWindow
MapDialogRect	RealizePalette	SetArcDirection
MapVirtualKey	Rectangle	SetBitmapBits
MapWindowPoints	RectInRegion	SetBitmapDimensionEx
MessageBeep	RectVisible	SetBkColor
MessageBox	RedrawWindow	SetBkMode
ModifyMenu	RegCloseKey	SetBoundsRect
ModifyWorldTransform	RegCreateKey	SetBrushOrgEx
MoveFile	RegCreateKeyEx	SetCapture
MoveToEx	RegDeleteKey	SetCaretBlinkTime
MoveWindow	RegDeleteValue	SetCaretPos
MsgWaitForMultipleObjects	RegEnumKey	SetClassLong
MulDiv	RegEnumKeyEx	SetClassWord
	RegEnumValue	SetClipboardData
OemToChar	RegisterClass	SetClipboardViewer
OemToCharBuff	RegisterClipboardFormat	SetCurrentDirectory
OffsetClipRgn	RegisterWindowMessage	SetCursor
OffsetRect	RegOpenKey	SetCursorPos
OffsetRgn	RegOpenKeyEx	SetDIBits

SetDIBitsToDevice	SetThreadPriority	timeGetTime
SetDlgItemInt	SetTimer	TlsAlloc
SetDlgItemText	SetTimeZoneInformation	TlsFree
SetDoubleClickTime	SetViewportExtEx	TlsGetValue
SetEndOfFile	SetViewportOrgEx	TlsSetValue
SetEnhMetaFileBits	SetVolumeLabel	ToAscii
SetEnvironmentVariable	SetWindowExtEx	TrackPopupMenu
SetEvent	SetWindowLong	TranslateAccelerator
SetFileAttributes	SetWindowOrgEx	TranslateMDISysAccel
SetFilePointer	SetWindowPlacement	TranslateMessage
SetFileTime	SetWindowPos	
SetFocus	SetWindowsHookEx	UnhookWindowsHookEx
SetForegroundWindow	SetWindowText	UnionRect
SetHandleCount	SetWindowWord	UnlockFile
SetLastError	SetWinMetaFileBits	UnpackDDEIParam
SetLocalTime	SetWorldTransform	UnrealizeObject
SetMapMode	ShowCaret	UnregisterClass
SetMapperFlags	ShowCursor	UpdateWindow
SetMenu	ShowOwnedPopups	
SetMenuItemBitmaps	ShowScrollBar	ValidateRect
SetMetaFileBitsEx	ShowWindow	ValidateRgn
SetMiterLimit	SizeofResource	VkKeyScan
SetPaletteEntries	Sleep	
SetParent	StartDoc	WaitForMultipleObjects
SetPixel	StartPage	WaitForSingleObject
SetPolyFillMode	StretchBlt	WaitMessage
SetPriorityClass	StretchDIBits	WidenPath
SetProp	StrokeAndFillPath	WindowFromDC
SetRect	StrokePath	WindowFromPoint
SetRectEmpty	SubtractRect	WinExec
SetRectRgn	SuspendThread	WinHelp
SetROP2	SwapMouseButton	WriteFile
SetScrollPos	SystemParametersInfo	WritePrivateProfileString
SetScrollRange	SystemTimeToFileTime	WriteProfileString
SetStretchBltMode	SystemTimeToTzSpecificLocalTime	wsprintf
SetSysColors		wvsprintf
SetSystemTime	TabbedTextOut	
SetTextAlign	TerminateProcess	Yield
SetTextCharacterExtra	TerminateThread	
SetTextColor	TextOut	ZeroMemory
SetTextJustification	timeGetSystemTime	